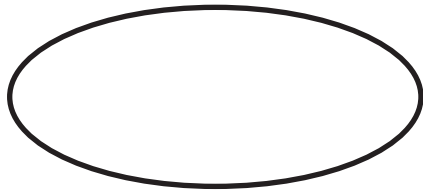
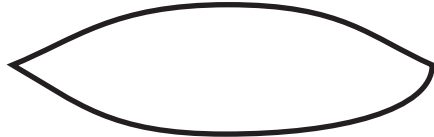


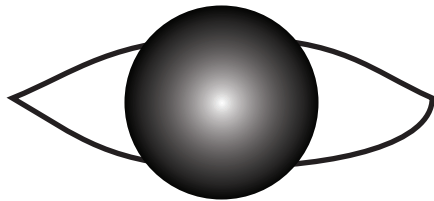
Mini-Skills: *Eyes*



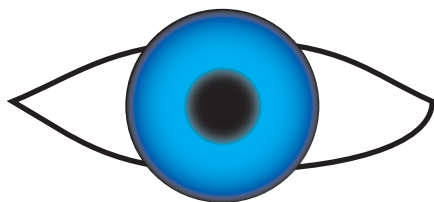
1. Draw an ellipse



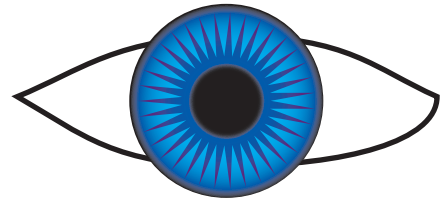
2. Use the Direct Selection Tool to re-shape the ellipse.



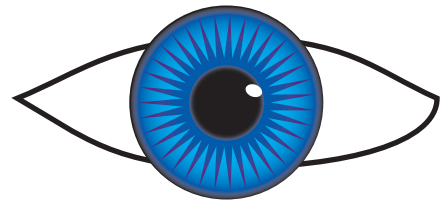
3. Draw a circle for the eyeball, and FILL with a radial **Gradient**.



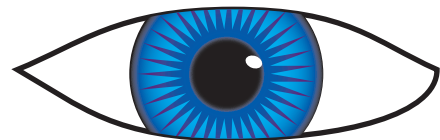
4. Adjust the Gradient colors using the Gradient panel. Add more colors by adding extra stops (pointers) along the Gradient bar. Double-click the stops to choose a color, or drag-n-drop a color from the **Swatches** panel onto each stop in the Gradient bar.



5. Using the **Star Tool**, Draw a star on top of the eye, from the center out to the edge of the iris. While drawing the star, use the UP ↑ arrow key to increase the number of star points. Fill the star shape with the same Gradient as the iris, and then adjust the Gradient of the star so that it darkens in comparison to the eyeball.



6. Add a **catch light** to the eyeball.



7. Select the outline of the eye opening and **COPY** it. **PASTE** the copy on top of the eyeball. Select the eyeball parts **PLUS** the top copy (**only** the top copy) of the outline of the eye opening, and from the menu choose: **Object > Clipping Mask > Make**. This will visually “clip” the eyeball inside the eye opening shape.